TYLER KIRKHAM • DAVID MILLER • IFANSYAH NOOR

FINAL BOSS™

image

6
MAY

PREVIOUSLY IN

FINAL BOSS

STAGE 5: RED SANDS

TOMMY and RABAK freed the trapped prisoners from the FORSAKEN tribe queen RITUAL. Tommy didn't get the answers he came for, but a near death experience unlocked a new power within him!

STAGE 6: BIRDCAGE

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SOME YEARS AGO.

SCHOOL BUS

STOP

COME ON, WE GOTTA HURRY.

TRAIN WILL BE THERE AROUND THREE-TWENTY.

THINGS HAVE BEEN PUT INTO PERSPECTIVE FOR ME. BECOME CLEAR.

IT'S UP HERE.

COME FULL CIRCLE.

YOU'RE GONNA LOVE IT, ***FRANKY.*** HAH, YOU'RE GONNA FUCKIN' ***LOVE*** IT!

I NEVER QUITE KNEW WHERE I FIT IN. I MEAN, I HAD FRIENDS, I HAD MY FAMILY. WELL, BESIDES MY MOM, SHE PASSED AWAY WHEN I WAS YOUNG. MY SISTER BLAMED MY DAD AND RAN AWAY RECENTLY...

GET THE HELL OUTTA HERE, ***BRAZEN!***

??

WHAT ARE THEY DOING?

JUST UP AHEAD.

MY GRANDPA AND I GREW CLOSE AS I GREW DISTANT FROM MY FATHER.

MY GRAMPS SAW SOMETHING IN ME.

IT'S LIKE SOMETHING RIGHT OUT OF A *CARPENTER* MOVIE!

CHECK IT OUT!

TOLD YA!

WHOA, GNARLY!

THIS IS GONNA BE *NASTY!*

HE SAW MY POTENTIAL.

HEY, WHAT THE HELL ARE YOU GUYS DOING?

I WAS BLESSED WITH SOMETHING PASSED DOWN FROM HIM.

THAT WOULD MANIFEST FOR THE FIRST TIME WHEN I WAS YOUNG.

THIS IS ONE OF THOSE TIMES.

YOU SICK FUCKS.

TORTURING ANIMALS TO GET YOUR JOLLIES?

I THOUGHT I SAID GET LOST, BRAZEN!

I'LL TORTURE YOU, THEN.

WHUMP

AAAARRR!

OOF!

CRACK

OH, IT'S ON, YOU S...GAH!

THAP

PAP

CRUNCH

CHOO-CHOOOOOOO

SHIT SHIT SHIT...

DAMMIT...

IT'S OK, HOLD STILL, I GOT YA.

WE'RE SORRY, MAN. YO, GET OFF THE TRACKS...

IT WAS JUST FOR FUN.

THIS ISN'T FUN, YOU FREAKS. *GAH*, SHIT, I GOTTA GET OUDDA THE WAY...

NO...

CHOOOOM!

SPLAT

WHAT HAVE YOU DONE..?

GULP...

LOOK WHAT YOU HAVE FUCKING DONE!

YOU'RE DEAD.

NOW.

WHUMP

WHUMP

WHAP

FWAAP

THE *RAGE* BROUGHT THE STRENGTH OUT. THE SPEED, THE POWER.

NOW I NEED TO CONTROL IT.

YOU OK, BIG GUY?

TO HARNESS IT.

YEAH, ALL GOOD.

GOOD AFTERNOON, GENTLEMEN.

TOMMY BRAZEN, IF YOU COULD MAKE YOUR WAY TO THE LOCKER ROOMS AND PREP YOURSELF FOR YOUR BOUT WITH YOUR NEXT OPPONENT.

KNIGHT OWL.

THINK YOU GONNA BE GOOD TO TAKE HER ON?

YOU HAVE BEEN THROUGH A LOT THE LAST COUPLE DAYS.

IF I CAN SOMEHOW LEARN TO MANAGE THESE POWERS I'VE ATTAINED FROM THE OTHERS, I THINK I HAVE A CHANCE.

THEY ARE SO UNPREDICTABLE, THOUGH. IT'S LIKE MY BODY AND MIND JUST HAVE TO WORK IN UNISON TO ADAPT TO THE THREAT.

I'LL HAVE TO WORK OUT THE KINKS IN THE RING.

AND TRY TO NOT DIE...

VS

TOMMY BRAZEN
AGE 36
HEIGHT 6'2"
WEIGHT 195
STAMINA 59/100
SPEED 56/100
STRENGTH 67/100
SPECIAL SKILL XP 33/100

KNIGHT OWL
AGE UNKNOWN
HEIGHT 5'5"
WEIGHT 123
STAMINA 41/100
SPEED 67/100
STRENGTH 33/100
SPECIAL SKILL XP 48/100

THE WARRIOR ***SERAPHINA "KNIGHT OWL" DUBOIS:***

THE SIGHT OF MIDNIGHT: SHE DOESN'T JUST SEE IN THE DARK; SHE PERCEIVES THE WORLD THROUGH A SHARED, ***MAGICAL OWL-SENSE.***

THIS GRANTS HER ***PERFECT SPATIAL AWARENESS*** AND ALLOWS HER TO PINPOINT VULNERABILITIES OR MOVEMENTS OTHERS MISS, EVEN IN BROAD DAYLIGHT.

HER FIGHTING IS AN ***ELEGANT, LETHAL DANCE*** INFORMED BY THE OWL'S HUNTING PHILOSOPHY.

IT'S ***SMOOTH AND PRECISE,*** FOCUSED ON SINGLE, ECONOMICAL STRIKES RATHER THAN BRUTE FORCE. SHE AIMS TO ***DISABLE, NOT DEMOLISH.***

FEATHER-LIGHT FOOTWORK: DESPITE WEARING ARMOR, HER MOVEMENT IS UNCANNILY QUIET. OPPONENTS OFTEN DON'T HEAR HER APPROACH.

ONLY THE FAINT ***SWOOSH*** OF HER SWORD, ***MOONLIGHT TALON***, MOMENTS BEFORE IT STRIKES.

THE DUELIST'S GRACE: OTHER KNIGHTS CLASH; KNIGHT OWL ***FLOWS***. HER FIGHTING IS AN ART FORM-- LESS A BATTLE AND MORE A DEMONSTRATION OF ***PERFECT TECHNIQUE AND POISE,*** REFLECTING THE QUIET MASTERY OF THE NIGHT HUNTER.

TO FACE KNIGHT OWL IS NOT TO ENGAGE IN A CLASH OF ARMS, BUT TO BE CAUGHT IN A ***SILENT, MOONLIT DANCE...***

WHERE YOU ARE PERPETUALLY A STEP BEHIND. SHE IS THE WARRIOR WHO STRIKES FROM THE SHADOWS.

ENSURING THAT JUSTICE IS DELIVERED NOT WITH A HEAVY HAND, BUT WITH THE ***SWIFT, UNCOMPROMISING PRECISION OF THE TALON.***

THIS MASTERY IS ACHIEVED THROUGH HER PROFOUND, MAGICAL CONNECTION WITH THE OWLS OF THE DEEP WOODS.

HER FAMILIAR, ***NYX***, IS NOT JUST A COMPANION BUT AN EXTENSION OF HER SENSES. SHE FIGHTS WITH THE OMNISCIENCE OF THE HUNTER: SHE SEES IN PITCH BLACK, ANTICIPATES MOVEMENTS A BREATH BEFORE THEY HAPPEN, AND STRIKES WITH THE UNFLINCHING WISDOM OF THE NOCTURNAL RAPTOR.

YEEEAH!

WHOOO!

BLOOD, BLOOD, BLOOD!

YEAH. LET'S GOOOO!

STAR SHARD WINS!

WHOOO!

YEEEAH!

STAR SHARD!

STAR SHARD!

STAR SHARD!

FIGHT!

NYX'S VIGIL: HER CONSTANT COMPANION.

A LARGE, GHOSTLY ***BARN OWL NAMED NYX.***

THE OWL IS NOT A PET, BUT AN EXTENSION OF HER SPIRIT. NYX OFTEN WATCHES OVER A FIGHT FROM THE SHADOWS.

AN *INVISIBLE TACTICAL ADVANTAGE* GUIDING SERAPHINA'S BLADE.

FIGHT!

THAWP

THUD

CRACK

I CAN ALREADY TELL SHE IS DIFFERENT.

PAP

SHE DOESN'T GASP WHEN STRUCK, LIKE SHE DOESN'T FEEL IT?

THUD

SHE SILENTLY TAKES A BREATH...

DOESN'T HESITATE TO CHARGE AGAIN.

SHE'S FAST..

WHOOSH

I NEED TO STRIKE FASTER, HIT HARDER.

BAM

NO TAUNTING? I'M NOT USED TO THAT. SHE DOESN'T SHIT TALK AND IT'S THROWING ME OFF. I NEED AGGRESSION, RAGE. NOT RESPECT FOR HER.

RESPECT DOESN'T MANIFEST MY POWERS.

WHOAH.

SHIT!

SLASH

GAH...YUP, THAT WILL DO IT..

PAIN EQUALS RAGE.

FIRE POWER!

TO BE CONTINUED

NEXT ISSUE BONUS ROUND PREVIEW!

"FIGHT POWER-UP REPEAT"

ART BY TYLER KIRKHAM

ART BY JORDAN GUNDERSON

ART BY NARCELIO SOUSA

ART BY NARCELIO SOUSA
1 IN 25 RATIO

ART BY JORDAN GUNDERSON
1 IN 50 RATIO

ART BY TYLER KIRKHAM
1 IN 100 RATIO

COVER A **TYLER KIRKHAM**

RATED **M** (MATURE)

ZONE